

Kiss - Aint Quite Right

Tom: **B**

Tuned down 1/2-step

Aint Quite right was not yet included. Aside from the brilliant arrangement and melody .. this is a simple song yet complex in the different guitars used. There's two different electric on the left and right and 12 string in the middle along with a heavy middle power chord electric during power chords. I've not included the solo and outro solo but they can be found at <http://> also some E-bow playing after the solo and in the outro that I've also not included here.) Also I switched to the 12 string variation of the lyric chords after the first lyric just for versatility. This is my first tab so I'm keeping it simple and easy to understand.

Rhythm [Fig. 1a] (clean electric)
Intro: repeat 4x

[Fig.1a 4x first lyric]
You were standin' and I was thinkin'
Of all the time that I spend hangin' around
Situation --
[Fig. 1b]

could only get better
I got closer to see what I (((Open **A** string))) found

[Fig. 2a bridge]

[Fig 2b] (variation of fig 1a played on 12 string with 1a ... sounds just as good on six string ... or play 1a)

In the mornin', movin' easy
Everything seems so right

But when the night comes,(((**D**))) I've been dreamin' (((**C**)))
Dreamin' 'bout leavin' you one more time

Girl, you gave me good love
But it ain't quite right>>

[Fig 3a chorus]

[Fig. 3b bass fill for guitar]

[Fig 2b or 1a]
Mmm, no, I won't tell you
That you're the only one for me
And I'd be a liar if I promised
I could give you every single thing you ever need

[Fig. 3a]
You gave me good love
But it ain't quite right....
[Fig. 4a fill x2]

[Fig. 3a]
Yeah, you gave me good love
But it ain't quite right, mmm

[Fig. 3b bass fill for guitar]
[Fig. 2b or 1a x2]

Solo (not transcribed)
Lookin' back now seems so easy
You were the best thing ever happened to me
I can't complain
It was worth every minute we had

'Cause, you gave me good love
But it ain't quite right

Yeah, you gave me good love
But it ain't quite riiiiiiiiiiight ...

(outro solo not transcribed)

Acordes

