Megadeth - Problems

Tom: Gb

   (afinação Eb)

(riff 1)

(riff 2)

   "Too many problems..."

(riff 3)
(guitar 1)

(guitar 2)

(riff 1)
(riff 2)
(riff 3   except use this for ending to guitar 2)

(riff 1 "...you, what you going to do...")
(riff 1 Solo Rhythm)

(solo - Mustaine)

(riff 3   except use this for ending to guitar 2)

(riff 1 "...you, what you going to do?")
(riff 2)

(guitar fills over - riff 2)

(riff 3   except use this for ending to guitar 2)

(riff 1 "...you, what you going to do?")

(ending Rhythm)

   "Problem, problem..."

   "Problem, problem..."

Ending lead:

(final time)


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10          = bend a quarter step.
10b11       = bend a half step.
10b12       = bend a full step.
10b12r10    = bend and release.
[10]12      = pre-bend.
[10]12r10   = pre-bend and release.
{14}        = pick the 14th fret while holding the most
              previous bend.
         = touch the string above the 17th fret while
              previous note(s) is(are) still ringing.

10b13       = tremolo bar bend, from the 10th fret to the 13th
fret.
7d4         = tremolo bar dive, from the 7th fret to the 4th
fret.
12~         = tremolo bar vibrato.

x   =  mute with fret-hand
   =  palm mute
X\\ =  pick slide
h   =  hammer-on
p   =  pull-off
~   =  vibrato
t   =  finger tap
/   =  slide up
\   =  slide down
h.  =  natural harmonics
a   =  artificial harmonics
 =  ghost note
tm  =  trem picking
tr  =  trill
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Acordes

Gb   Eb