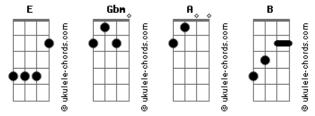
## Sam Fender - Hypersonic Missiles

Tom: E

F Dutch kids huff balloons in the parking lot The golden arches illuminate the business park Gbm I eat myself to death, feed the corporate machine Gbm I watch the movies, recite every line and scene God bless America and all of its allies Е Gbm I'm not the first to live with wool over my eyes F I am so blissfully unaware of everything F Kids in Gaza are bombed, and I'm just out of it Gbm The tensions of the world are rising higher Gbm We're probably due another war with all this ire I'm not smart enough to change a thing F Gbm I've no answers, only questions, don't you ask a thing Gbm Oh, the silver-tongue suits and cartoons, they rule my world Gbm R B Δ F Saying it's a high time for hypersonic missiles But when the bombs drop, darling Α A2 Can you say that you've lived your life? Gbm B Oh, this is a high time for hypersonic missiles The cities lie like tumours all across the world A cancer eating mankind, hitting it on blindside Gbm They say I'm a nihilist 'cause I can't see Gbm Any decent rhyme or reason for the life of you and me

## Acordes



But I believe in what I'm feeling, and I'm falling for you Gbm F This world is gonna end, but 'til then, I'll give you everything I have I'll give you everything I have [Solo] Gbm A E B Gbm A E B Gbm A E B Gbm A E Oh-oh-oh-oh-oh-oh Oh-oh-oh-oh-oh-oh Gbm Oh-oh-oh-oh-oh-oh Gbm Oh-oh-oh-oh-oh-oh 0h-oh-oh-oh-oh-oh Gbm Oh-oh-oh-oh-oh-oh Gbm Oh, the silver-tongue suits and cartoons, they rule my world Gbm Α B Saying it's a high time for hypersonic missiles Gbm But when the bombs drop, darling Α2 Can you say that you've lived your life? В Gbm Oh, this is a high time for hypersonic missiles Gbm Then you'll do the same, only their names change, honey You can join their club if you're born into money Gbm It's a high time for hypersonic missiles В Gbm And, oh, this is a high time for hypersonic missiles B Gbm And, oh, this is a high time for hypersonic missiles Gbm Oh, this is a high time for hypersonic missiles