

# Steven Universo - Who We Are

Tom: G

[Primeira Parte]

**Dm**  
Here we are in the future  
**C**  
Here we are in the future and it's **Gm** wrong  
**Bb** **A7** **Dm**  
Just a second?ago, we were singing this song  
**Bb** **A7** **C7** **C**  
And now, they're gone, because of her  
**Bb** **A7** **Dm**  
Happily ever after, there we were

[Segunda Parte]

**Gm**  
When has it ever been easy?  
**C**  
Hasn't it always been hard to be us?  
**Gm**  
When you go against the grain  
**C**  
There's always somebody around you can't trust  
**Eb** **C**  
That's why we've got to have each other  
**A7** **D7**  
While we'll figure this out, we must!

[Refrão]

**Gm** **Bb**  
Because we are the Crystal Gems  
**Eb**  
And we never give up  
**C**  
We never give up on our friends  
**Gm** **F** **Bb**  
As long as one of is standing to brandish the star  
**G** **Cm**  
We'll find a way  
**D**  
To save the day  
**Gm**  
That's who we are

[Terceira Parte]

**Dm**  
Here we are in the future

**C** **Gm**  
Here we are in the future and it's wrong  
**Bb** **A7** **Dm**  
Look at them, they're not even singing along  
**Cm** **G** **Cm**  
If I could've just stopped right there, we'd be  
**A7**  
Totally fine, totally us  
**D**  
Totally me

[Quarta Parte]

**Gm** **C**  
Even if it takes a thousand years to get them back, we will  
**F** **Gm**  
They may not know who they are but we do  
**Cm**  
Believe me, Steven, I've known them longer  
**Dm**  
I've seen them get through worse and come back stronger  
**Eb** **C**  
That's why I believe in them  
**A** **D**  
And I believe in you!

[Refrão]

**Gm** **Bb**  
Because we are the Crystal Gems  
**Eb**  
And we never give up  
**C**  
No, we never give up on our friends  
**Gm** **F** **Bb** **G**  
As long as one of is standing to brandish the star  
**Cm**  
We'll find a way  
**D**  
To save the day  
**Gm**  
That's who we are!  
( **D7** **Bm** )

[Refrão]

**Cm**  
We'll find a way  
**D**  
To save the day  
**Gm**  
That's who we are!

## Acordes

